

Electrical Engineering & Computer Science 498 Engineering Interactive Systems

Hand Gesture Recognition

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Introduction:

Control your laptop with hand gestures

Implementation

- Transducer taped on the wrist sends high frequency acoustic signal
- VPU collects reflection signals
- T4Train classifies the collected data with a pretrained machine learning model
 Computer interface software converts the label to the corresponding keyboard command





Configure Keyboard/Mouse Action 💻	
Recording Instructions	
nter Predictions Here (press ente	er when done)
one, snap, clap	
et Recording Countdown Time (seconds) 素	
1	
Restore saved recordings 🖻	Delete all saved recordings
Prediction	Record 🖸

VPU sensor collected Transducer sending the sound signal

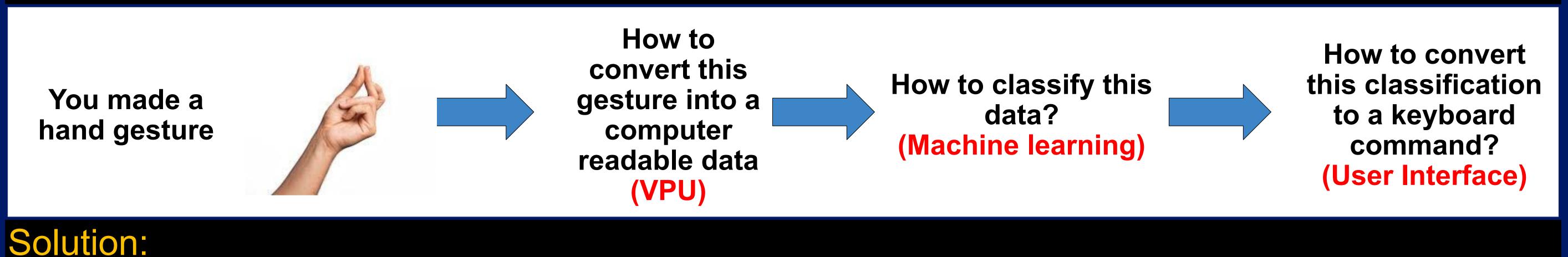


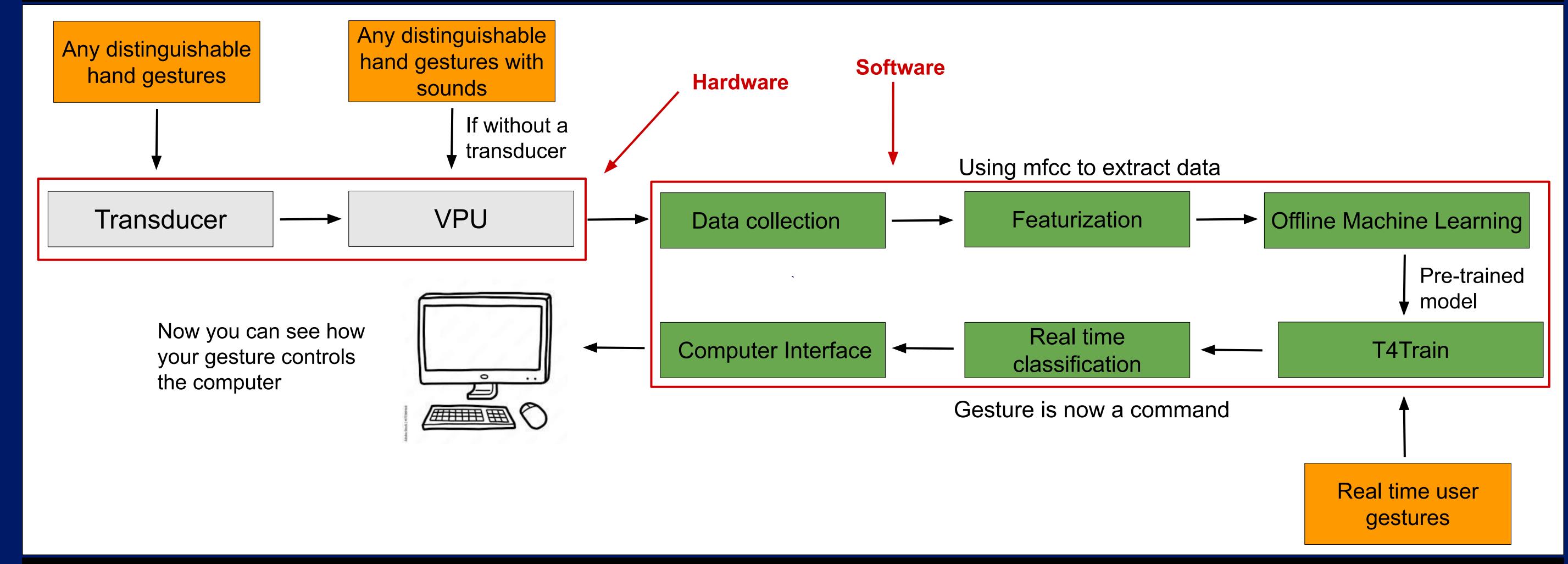
Application:

Our project can be applied to many scenarios, such as...

- Controlling a device without physically touching it
- Interpret ASL to text
- VR/AR gaming

Problem Breakdown:





Future work:

- Gather more gesture data to expand the gesture command library.
- Apply data augmentation on data collected with transducer.